

Auxiliary tasks for the conditioning of Generative Adversarial Networks

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April 20, 2021

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Context

Photo-realistic image generation works



<http://www.whichfaceisreal.com/>

Tero Karras, Samuli Laine, and Timo Aila. "A style-based generator architecture for generative adversarial networks." CVPR2019

Photo-realistic image generation works



(the real one is the left one)

<http://www.whichfaceisreal.com/>

Applications: Filters



Snapchat / Instagram filters

Rameen Abdal, et al. "Image2StyleGAN++: How to Edit the Embedded Images?", CVPR2020



Deepfakes, video falsification

https://www.youtube.com/watch?v=j_LuZlg6xXU

Applications: Image colorization



Image restoration, coloration

Xuan Luo, et al. "Time-Travel Rephotography", on Arxiv, 2020

Applications: Inpainting



Live photo edition

Liu Guilin, et al. "Image inpainting for irregular holes using partial convolutions." ECCV2018

Applications: Style transfer



Fortnite



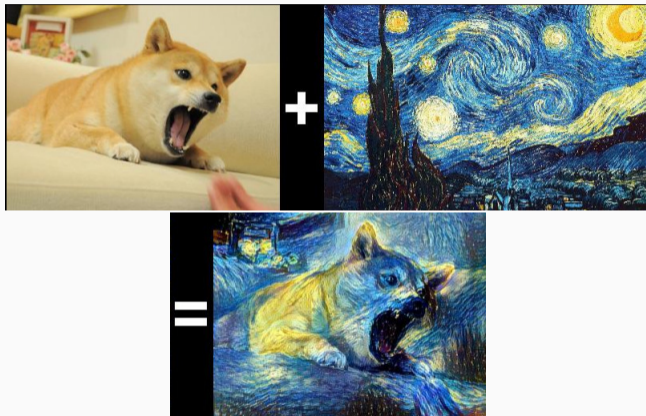
PUBG



FortG? PUBnite?

Yijun Li, et al. "A Closed-form Solution to Photorealistic Image Stylization", ICCV2017

Applications: Image transfiguration



Jun-Yan Zhu, et al. "Unpaired image-to-image translation using cycle-consistent adversarial networks." Proceedings of the IEEE international conference on computer vision. 2017.

Generative Adversarial Networks

Context

Generative Adversarial Networks

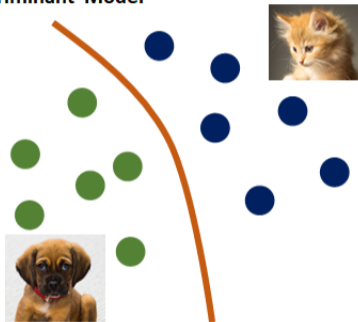
Image reconstruction

Data augmentation of polarimetric datasets

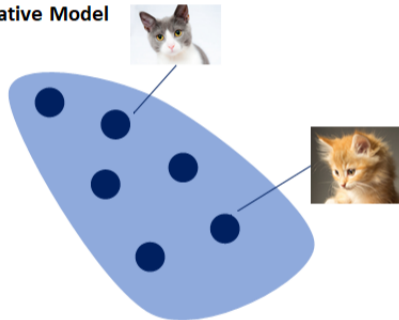
Conclusion

Generative modeling

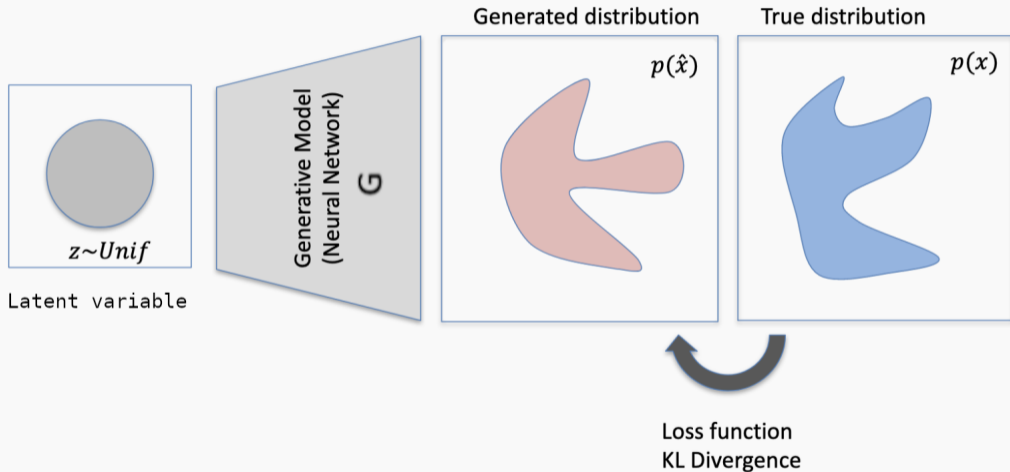
Discriminant Model



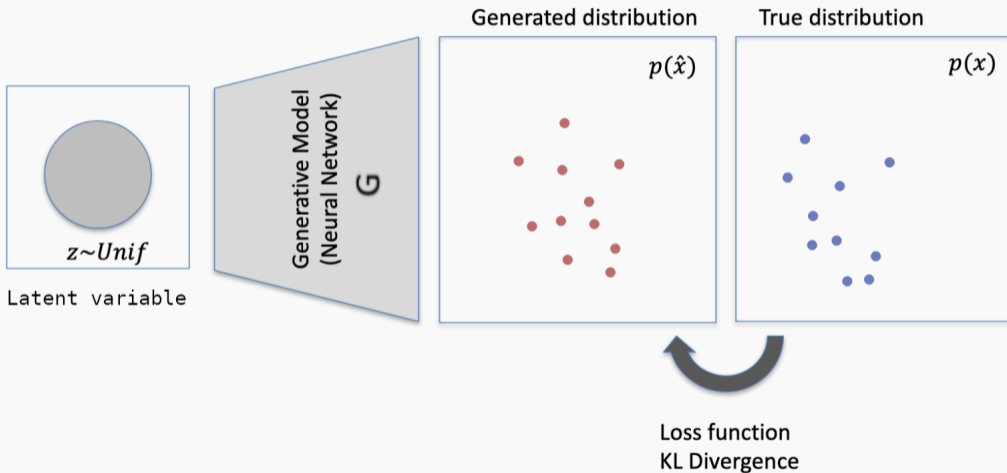
Generative Model



Latent-variable models



Latent-variable models



Problem: We can't access the distributions



G: Generator (Forger)

An analogy

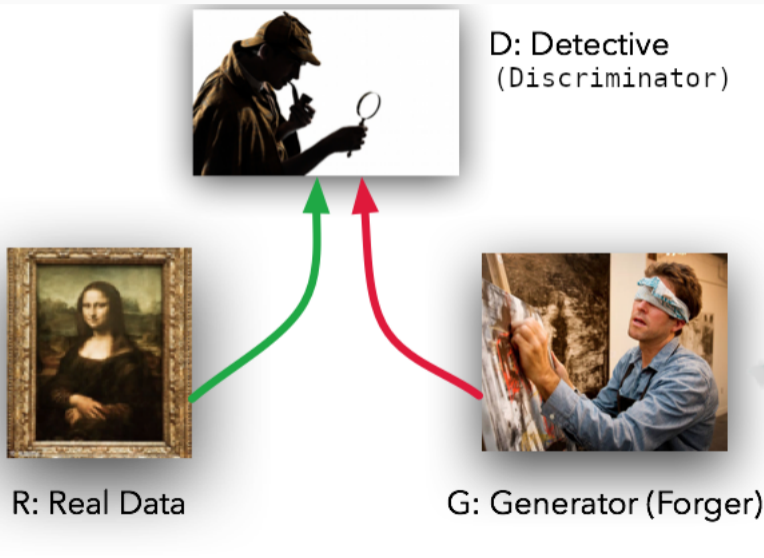


D: Detective
(Discriminator)



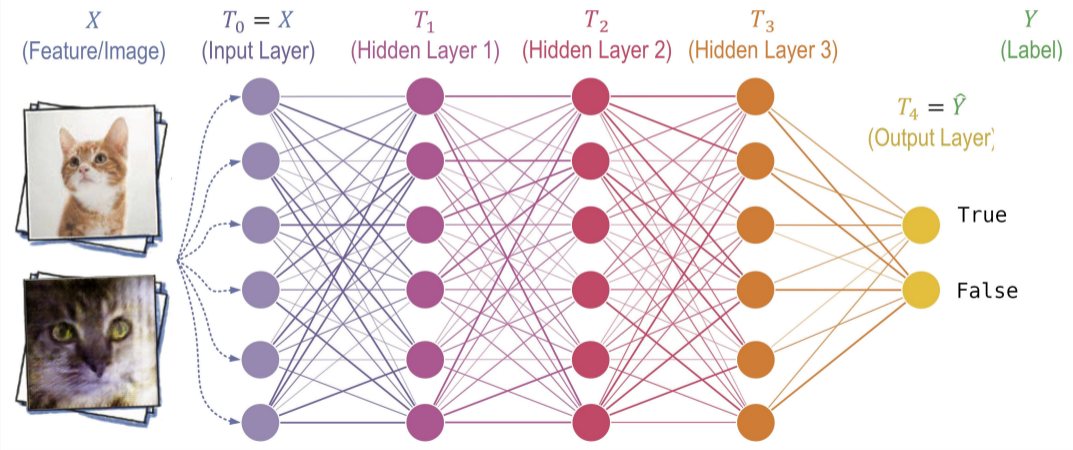
G: Generator (Forger)

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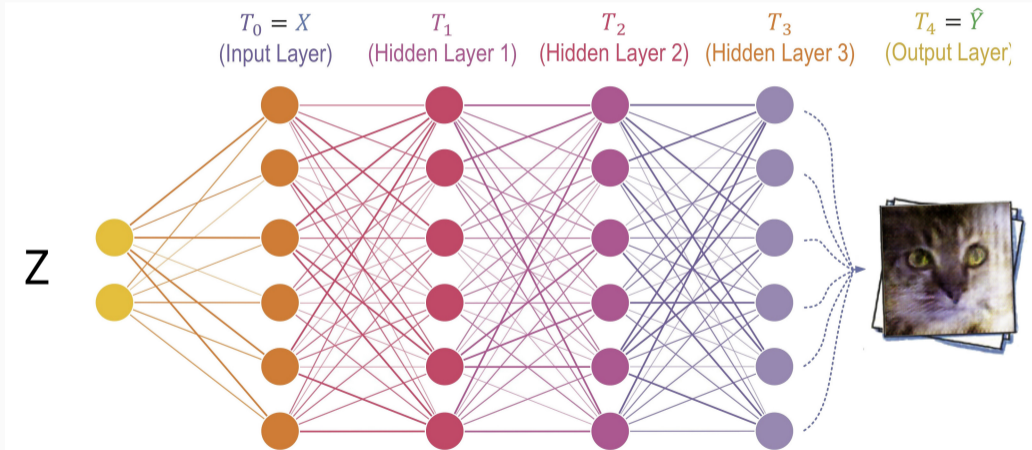


Deep Neural Networks

Discriminator



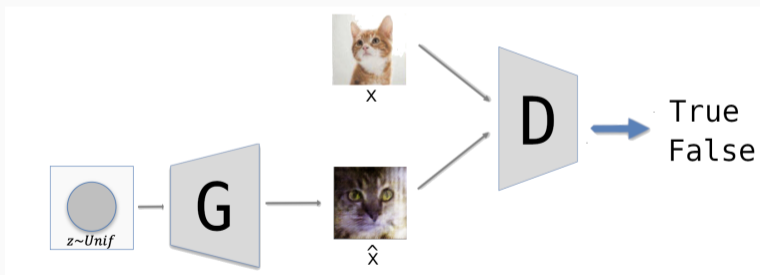
Generator



Generative Adversarial Networks

Two networks, a generator G and a discriminator D :

- **Generator**: produces synthetic data from a random $z \sim p_Z$, where p_Z is a known distribution
- **Discriminator**: binary classifier, tries to distinguish real samples from fake ones

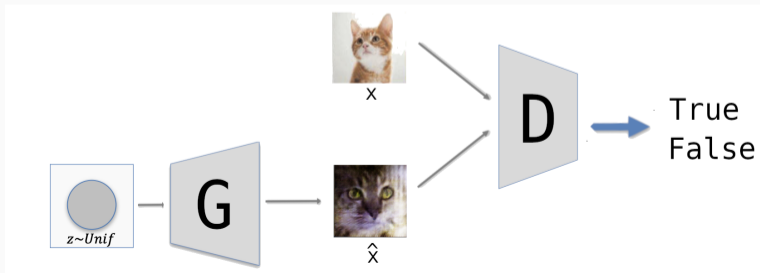


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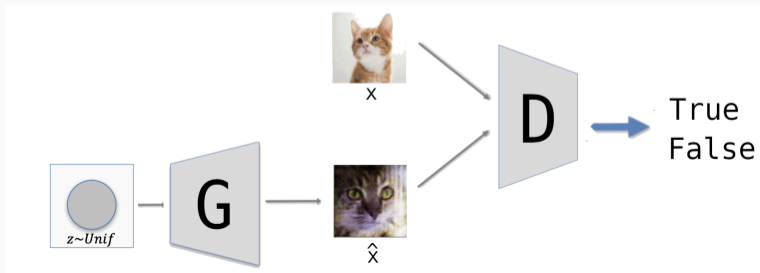


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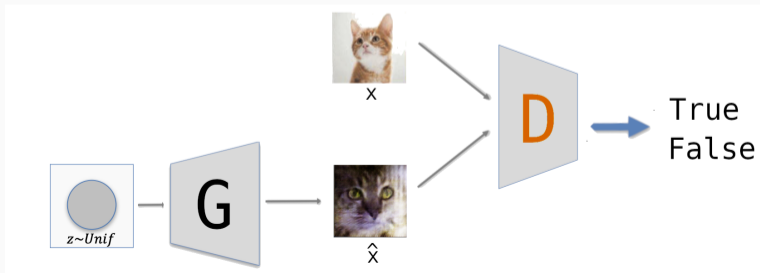


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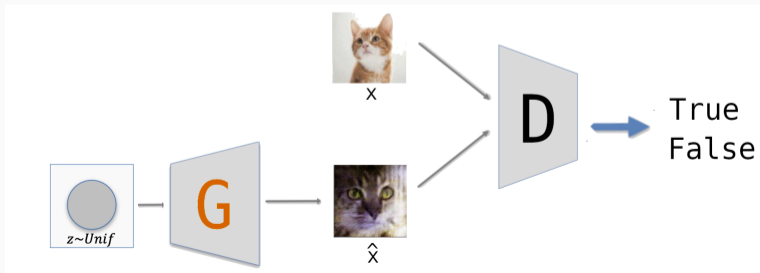


Generative Adversarial Networks

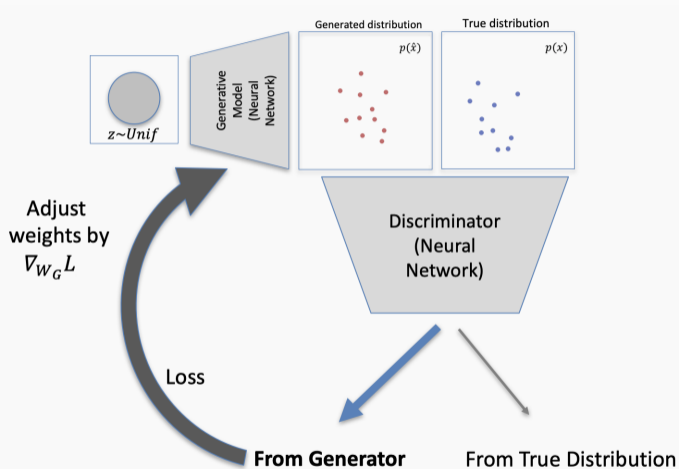
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GAN training

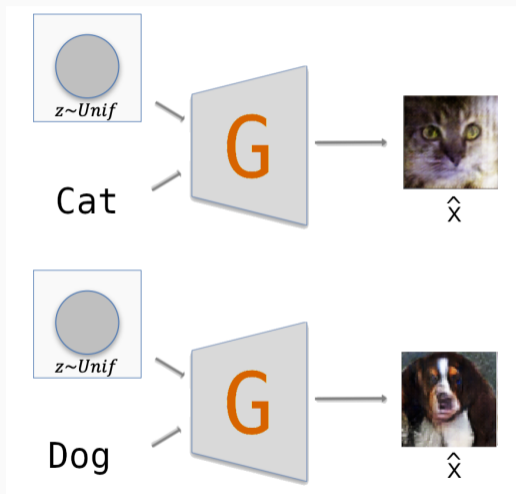


Controlling the generation



Dessine-moi un mouton.

Controlling the generation



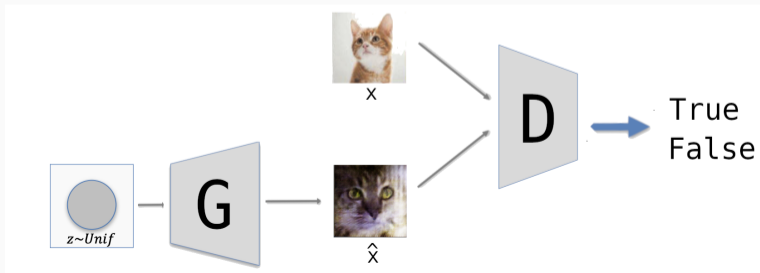
Adding labels to the GAN

Generative Adversarial Networks

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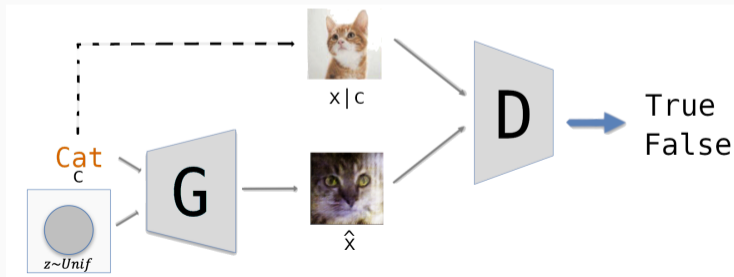
$$\min_G \max_D L(D, G) = \mathbb{E}_{\mathbf{x} \sim p_X} [\log(D(\mathbf{x}))] + \mathbb{E}_{\mathbf{z} \sim p_Z} [\log(1 - D(G(\mathbf{z})))]$$



Conditional GAN

- Conditional variant of the GANs
- A constraint/label c is simply given as an input to both G and D
- Works well for generating image with a class constraints

$$\min_G \max_D L(D, G) = \mathbb{E}_{\substack{c \sim p_C \\ x \sim p_{X|c}}} [\log(D(x, c))] + \mathbb{E}_{\substack{z \sim p_Z \\ c' \sim p_C}} [\log(1 - D(G(z, c'), c'))]$$



Question: Can GANs be conditioned in any way other than with labels ?

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A solution: Auxiliary tasks

Contributions

- Image reconstruction
- Polarimetric data generation

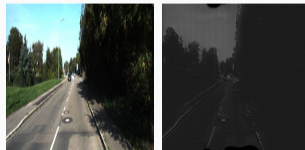
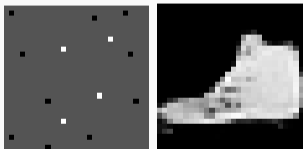


Image reconstruction

Context

Generative Adversarial Networks

Image reconstruction

Data augmentation of polarimetric datasets

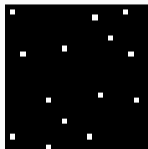
Conclusion

Objectives

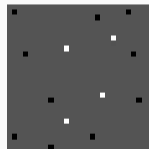
- Generation under pixel constraints
- Unstructured information



(a) Original Image



(b) Binary Mask



(c) Pixel Constraints

Differences with inpainting

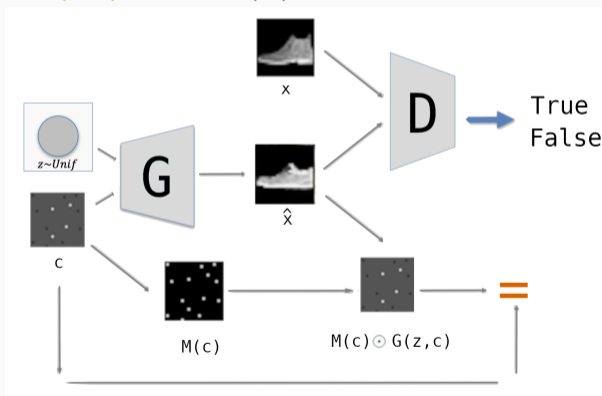
- Very few information ($\sim 0.5\%$)
- Full-size image generation

Constrained GAN

Theoretical objective

$$\min_G \max_D L(D, G) = \mathbb{E}_{x \sim p_X} [\log(D(x))] + \mathbb{E}_{\substack{z \sim p_Z \\ c \sim p_C}} [\log(1 - D(G(z, c)))] \quad \text{GAN task}$$

s.c. $c = M(c) \odot G(z, c)$, where $M(c)$ gives the binary mask of the constraints

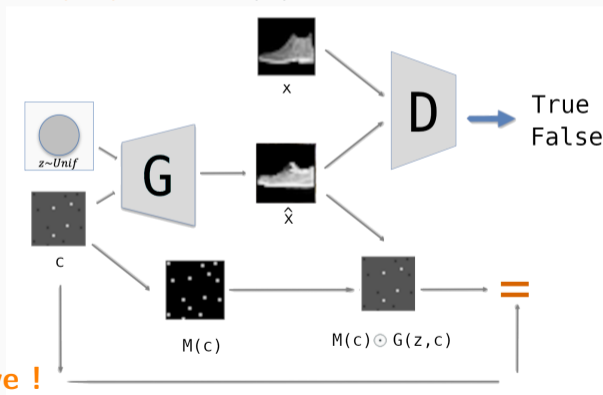


Constrained GAN

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Difficult to solve !

Relaxation of the constrained problem

Reconstruction:

$$c = M(c) \odot G(\mathbf{z}, c) + E$$

where $E \in \mathbb{R}^{n \times m}$ is a random noise (model error).

Maximum A Posteriori:

$$\begin{aligned} \mathbf{x}^* &= \arg \max_{\mathbf{x}} \log p_{X|C}(\mathbf{x}|c) \\ &= \arg \max_{\mathbf{x}} \log p_X(\mathbf{x}) + \log p_{C|X}(c|\mathbf{x}) (+const) \end{aligned}$$

Parametrized MAP: $\mathbf{x} \rightarrow G(\mathbf{z}, c)$

$$G^* = \arg \max_G \mathbb{E}_{\substack{c \sim p_C \\ \mathbf{z} \sim p_Z}} [\log p_X(G(\mathbf{z}, c)) + \log p_{C|X}(C|G(\mathbf{z}, c))]$$

Relaxation of the constrained CGAN

Recall
$$G^* = \arg \max_G \mathbb{E}_{\substack{c \sim p_C \\ z \sim p_Z}} [\log p_X(G(z, c)) + \log p_{C|X}(C|G(z, c))]$$

Assumption: $E \sim \mathcal{N}[0, \Sigma^2]$, for $c = M(c) \odot G(z, c) + E$. Then

$$\mathbb{E}_{\substack{c \sim p_C \\ z \sim p_Z}} \log p_{C|X}(C|G(z, C)) = \mathbb{E}_{\substack{z \sim p_Z \\ c \sim p_C}} \left[\|c - M(c) \odot G(z, C)\|_2^2 \right]$$

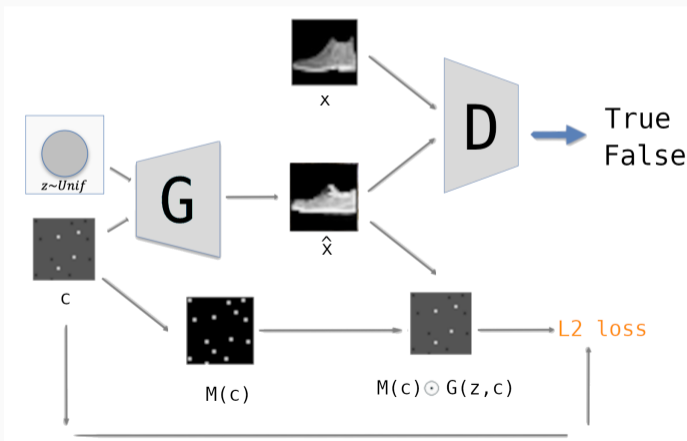
Final problem:

$$\min_G \max_D L_{reg}(D, G) = L(D, G) + \lambda \mathbb{E}_{\substack{z \sim p_Z \\ c \sim p_C}} \left[\|c - M(c) \odot G(z, c)\|_2^2 \right]$$

Relaxation of the constrained CGAN

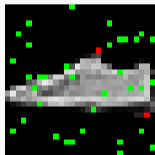
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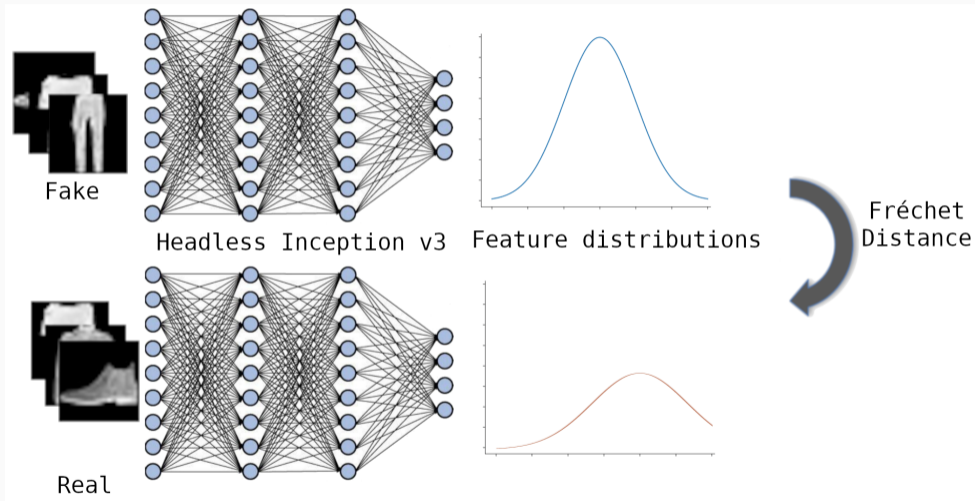
Metrics

- Respect of the constraints: Mean Square Error on constrained pixels
- Visual quality: No explicit way of measuring !
Solution: Fréchet Inception Distance



Martin Heusel et al., "GANs Trained by a Two Time-Scale Update Rule Converge to a Local Nash Equilibrium", NeurIPS2017

Fréchet Inception Distance



Task: Hyperparameter search on λ

- Objective: find evidence of a controllable trade-off between quality and respect of the constraints
- FashionMNIST dataset, 10% of the set used to sample constraints

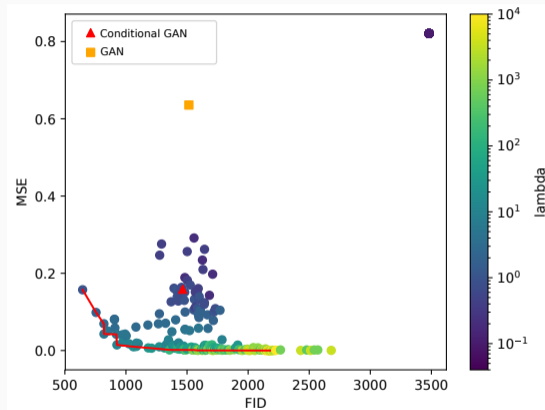
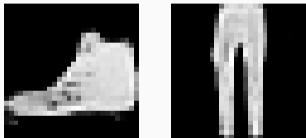
Networks architecture: DCGAN-like¹

- Very small networks
- Generator: 2 deconvolutional layers + 1 dense
- Discriminator: 2 convolutional layers + 1 dense

¹Alec Radford et al., "Unsupervised Representation Learning with Deep Convolutional Generative Adversarial Networks", ICLR2016

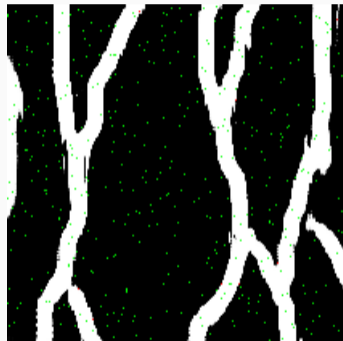
Results on FashionMNIST

- Trade-off clearly visible
- Adding constraints can enhance visual quality
- Reconstruction task enhances both quality and respect of constraints



Practical application: underground terrain dataset

- Collaboration with SCK.CEN (Belgium)
- Hard patterns to learn, higher dimension (200x200)
- Can be learned with fully convolutional GANs → fewer parameters, shorter training time



Data augmentation of polarimetric datasets

Context

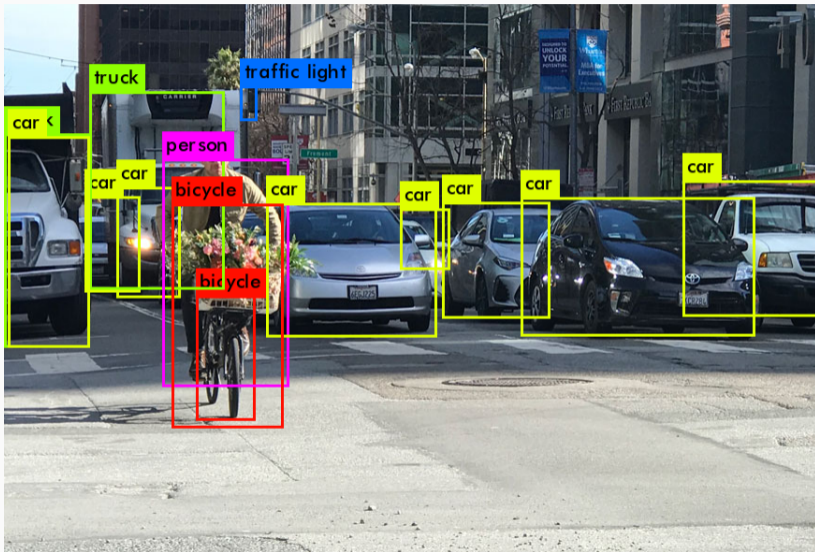
Generative Adversarial Networks

Image reconstruction

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Conclusion

Object detection in road scenes

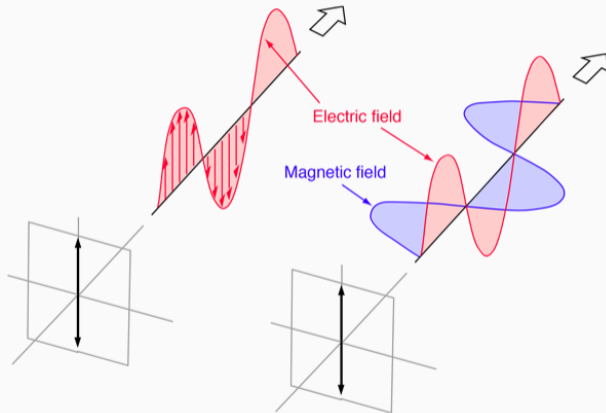


Object detection in road scenes

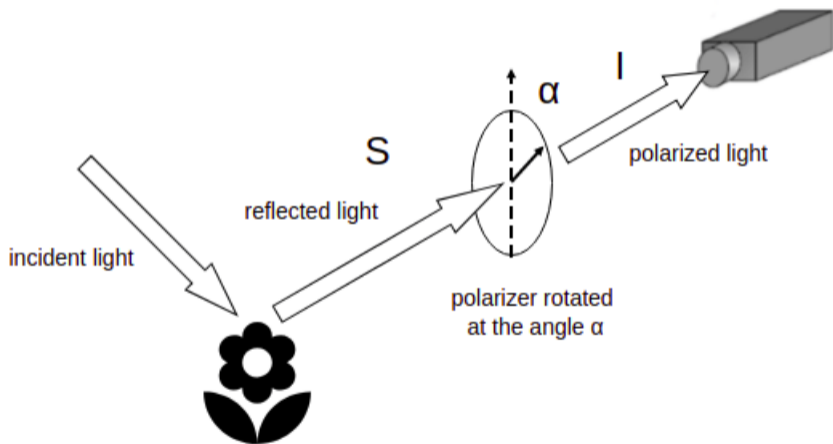
Bad weather conditions



Polarized light



Polarimetric camera



Polarimetric imaging

Polarimetric image:



I_0



I_{45}



I_{90}



I_{135}

Polarimetric imaging

Polarimetric image:



I_0



I_{45}



I_{90}



I_{135}

Problem: no large labeled datasets

PolarLITIS: 2,469 (paired) labeled images, BDD100K: 100,000 labeled RGB images

Polarimetric image generation

Image translation: RGB to polarimetric



Objective

Data augmentation in the polarimetric domain (very few existing large-size datasets)

Polarimetric image generation

Image translation: RGB to polarimetric

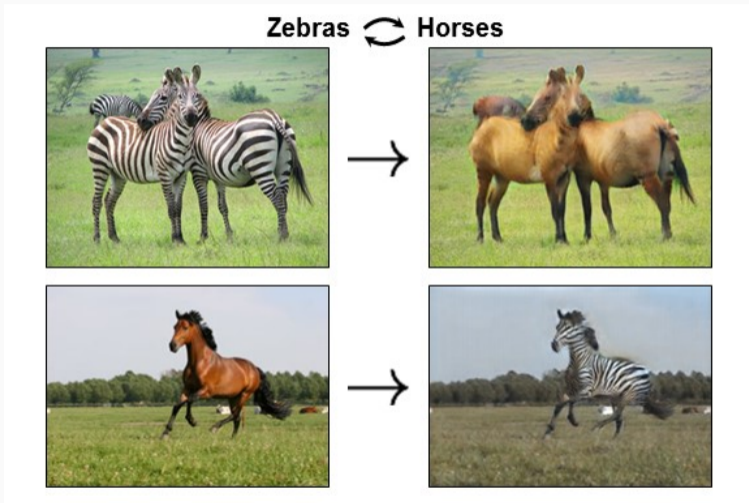


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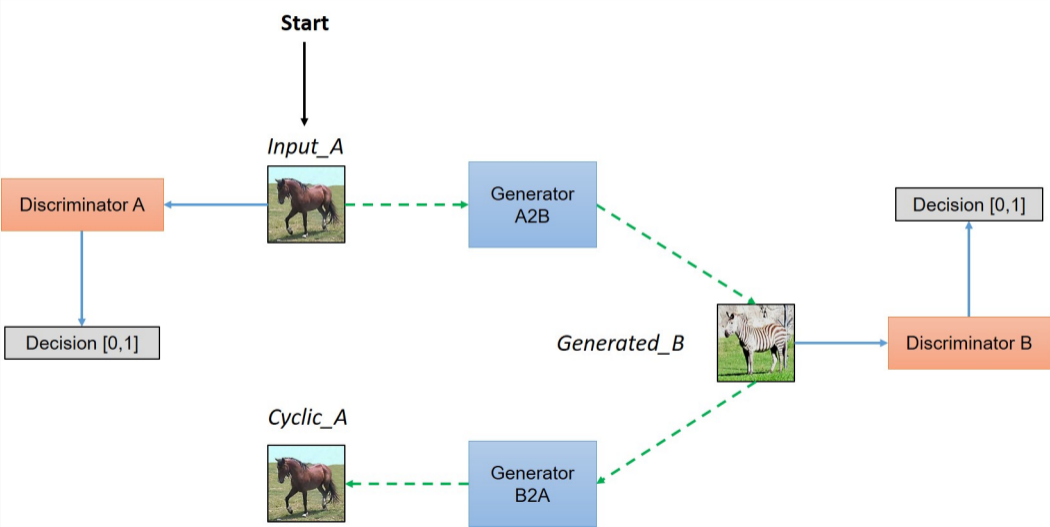
Ill-posed problem !

Domain transfer: a first case of auxiliary task



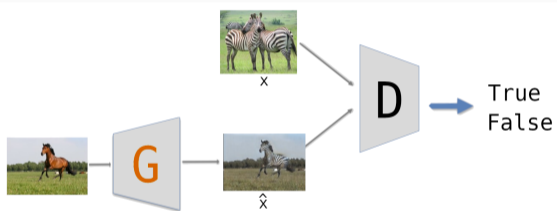
No paired data !

Domain transfer



CycleGAN

Adversarial task



Cyclic consistency: reconstruction task



Properties of polarimetric images

Polarimetric image: 1 channel per polarizer angle

$$\mathbf{y} = [\mathbf{y}_0, \mathbf{y}_{45}, \mathbf{y}_{90}, \mathbf{y}_{135}]^T$$

Stokes parameters Vector that describe the polarization state in terms of intensity (\mathbf{s}_0) and degrees of polarization ($\mathbf{s}_1, \mathbf{s}_2$)

$$\mathbf{s} = [\mathbf{s}_0, \mathbf{s}_1, \mathbf{s}_2]^T$$

Computing the Stokes parameters

$$\mathbf{y}_{i,j} = \mathbf{A}\mathbf{s}_{i,j}, \forall i \leq n, j \leq p$$

$$\mathbf{s}_{i,j} = f(\mathbf{y}_{i,j}, \mathbf{A}), \forall i \leq n, j \leq p$$

where \mathbf{A} is the *calibration matrix*, constant and unique to the camera.

Problem 1: A is not invertible for all cameras

In our works, we use a non square calibration matrix

$$\mathbf{A} = \frac{1}{2} \begin{bmatrix} 1 & \cos(2\alpha_1) & \sin(2\alpha_1) \\ 1 & \cos(2\alpha_2) & \sin(2\alpha_2) \\ 1 & \cos(2\alpha_3) & \sin(2\alpha_3) \\ 1 & \cos(2\alpha_4) & \sin(2\alpha_4) \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \\ 1 & 0 & -1 \end{bmatrix}$$

Problem 2: hard constraints on \mathbf{s}

$$\mathbf{s}_0^2 \geq \mathbf{s}_1^2 + \mathbf{s}_2^2$$

Squared sum of polarized intensities cannot exceed squared total light intensity

Proposed solutions

Solution to problem 1: use \mathbf{A}^\dagger is the pseudo-inverse of \mathbf{A} as

$$\hat{\mathbf{s}}_{i,j} = \mathbf{A}^\dagger \mathbf{y}_{i,j} \forall i \leq n, j \leq p .$$

Property

$\mathbf{y}_{i,j} = \mathbf{A}\mathbf{A}^\dagger \mathbf{y}_{i,j}$ is satisfied iff $\mathbf{y}_{i,j} \in \ker(\mathbf{A}\mathbf{A}^\dagger - Id)$.

For our specific calibration matrix \mathbf{A} the solution to this constraint is

$$\left\{ \mathbf{y} = \begin{bmatrix} \mathbf{y}_0 & \mathbf{y}_{45} & \mathbf{y}_{90} & \mathbf{y}_{135} \end{bmatrix}^\top \mid \mathbf{y}_0 + \mathbf{y}_{90} = \mathbf{y}_{45} + \mathbf{y}_{135} \right\} .$$

Calibration auxiliary task: Relaxation of the constraint

$$L_{calib}(\mathbf{y}) = \mathbb{E}_{\mathbf{y}_{i,j} \sim p_{\mathbf{Y}}} \|\mathbf{y}_{i,j} - \mathbf{A}\mathbf{A}^\dagger \mathbf{y}_{i,j}\|^2$$

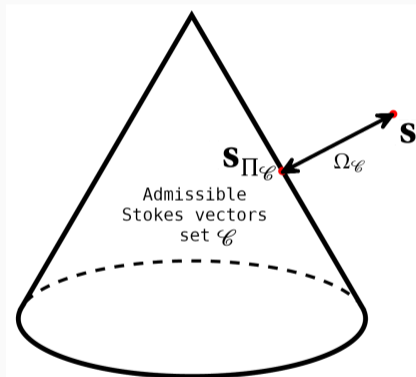
Proposed solutions

Solution for problem 2: Optical admissibility auxiliary task. Since

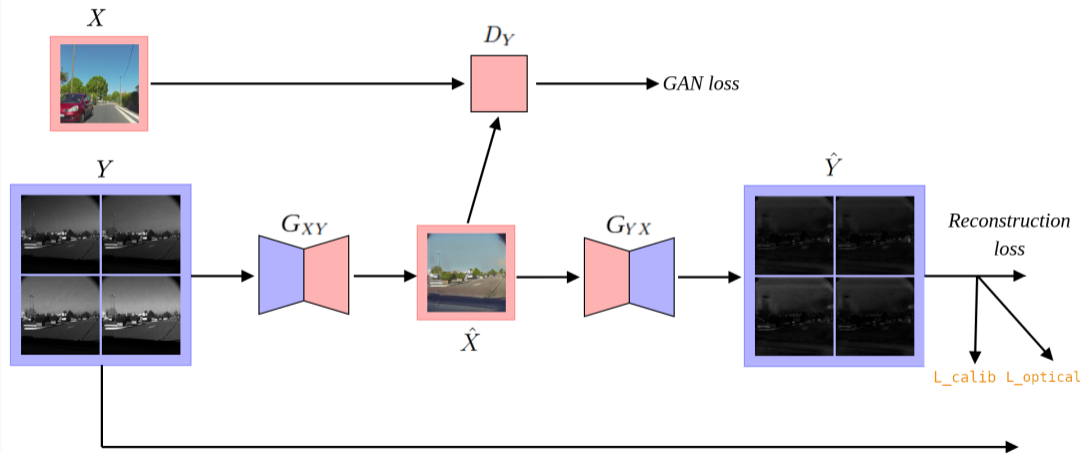
$$\mathbf{s}_0^2 \geq \mathbf{s}_1^2 + \mathbf{s}_2^2 ,$$

we can relax this constraint by minimizing

$$L_{optical}(\mathbf{s}) = \mathbb{E}_{y \sim p_Y} \max(\hat{\mathbf{s}}_1^2 + \hat{\mathbf{s}}_2^2 - \hat{\mathbf{s}}_0^2, 0)$$



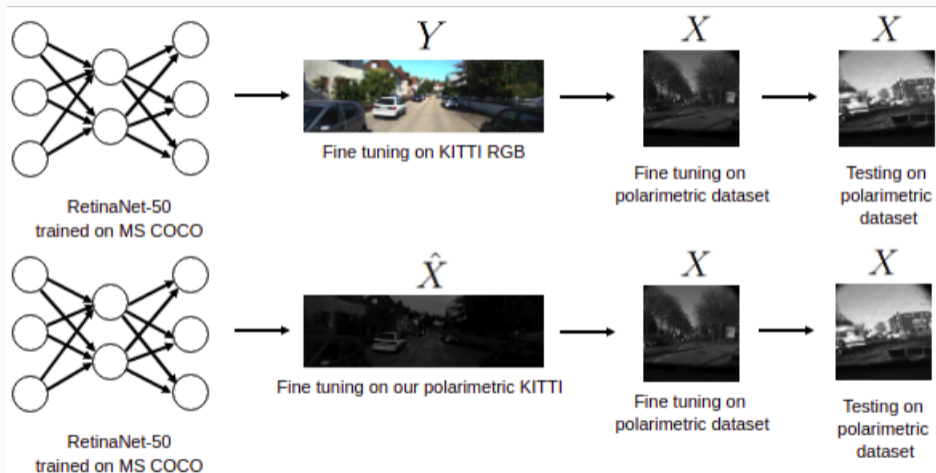
Our approach



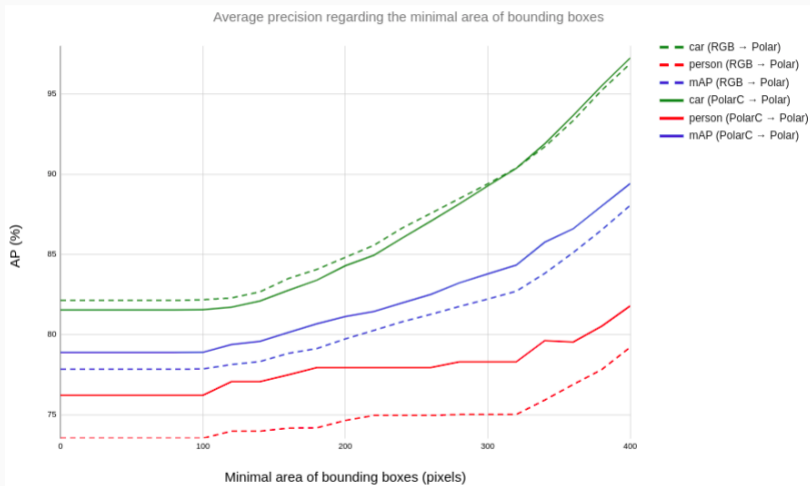
Visual results



Quantitative evaluation: object detection task



Experimental evaluation



Average precision up to 9% improvement in object detection on polarimetric images

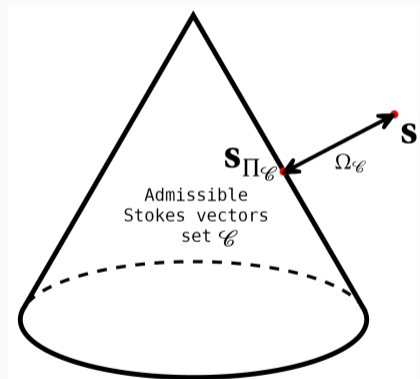
Optical constraint as a set of admissible solutions

Recall the optical constraint

$$\mathbf{s}_0^2 \geq \mathbf{s}_1^2 + \mathbf{s}_2^2$$

Can be formulated as a set of solutions

$$\mathcal{C} = \left\{ (\mathbf{s}_0, \mathbf{s}_{1,2}) \in \mathbb{S} \mid \|\mathbf{s}_{1,2}\|_2 \leq \mathbf{s}_0, \mathbf{s}_{1,2} = \begin{bmatrix} \mathbf{s}_1 \\ \mathbf{s}_2 \end{bmatrix} \right\},$$

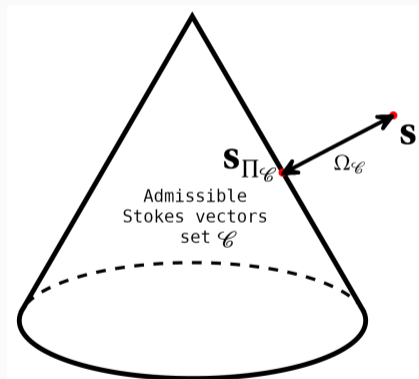


Closed-form projection operator

$$\Pi_{\mathcal{C}}(\mathbf{s}_0, \mathbf{s}_{1,2}) = \begin{cases} (\mathbf{s}_0, \mathbf{s}_{1,2}) & \text{if } \|\mathbf{s}_{1,2}\|_2 \leq \mathbf{s}_0 \\ \frac{1+\mathbf{s}_0/\|\mathbf{s}_{1,2}\|_2}{2} (\|\mathbf{s}_{1,2}\|_2, \mathbf{s}_{1,2}) & \text{if } \|\mathbf{s}_{1,2}\|_2 > \mathbf{s}_0 \end{cases}$$

Two different approaches

- Project the output of the GAN
($\hat{\mathbf{y}} = G(\mathbf{x}) \rightarrow \hat{\mathbf{y}} = \mathbf{A}\Pi_{\mathcal{C}}\mathbf{A}^\dagger G(\mathbf{x})$)
- Optimize a proximal distance



Proximal distance

$$\Omega_C = \|\mathbf{A}^\dagger G(\mathbf{y}) - \Pi_C(\mathbf{A}^\dagger G(\mathbf{y}))\|^2$$

with closed-form gradient

$$\nabla_G \Omega_C(\mathbf{s}) = (\mathbf{s} - \Pi_C(\mathbf{s})) \times \begin{cases} 0 & \text{if } \|\mathbf{s}_{1,2}\|_2 \leq \mathbf{s}_0 \\ \nabla_G \mathbf{s} - \nabla_G \frac{1}{2} \left[\left(1 + \frac{\mathbf{s}_0}{\|\mathbf{s}_{1,2}\|_2} \right) (\|\mathbf{s}_{1,2}\|_2, \mathbf{s}_{1,2}) \right] & \text{if } \|\mathbf{s}_{1,2}\|_2 > \mathbf{s}_0 \end{cases}$$

Conclusion

Context

Generative Adversarial Networks

Image reconstruction

Data augmentation of polarimetric datasets

Conclusion

Auxiliary tasks

- Powerful approach for conditioning of GANs
- Leverage on domain-specific knowledge instead of labeled data
- Adapted to different kind of conditioning (equality, inequality, set membership, ...)

Contributions in image reconstruction

- Proposed a controllable approach for image reconstruction with very few pixels
- Highlighted a trade-off between quality and conditioning of the images
- Applied it to image reconstruction and geology

Contributions in polarimetric image generations

- Proposed a set of constraints for generating polarimetric images
- Proposed an approach for transferring color images to the polarimetric domain
- Showed that generated polarimetric images enhance performances of detection models
- Produced a polarimetric version of BDD100K and KITTI

Image reconstruction

- More work on the architectures
- Extending the approach to different prior distributions
- Extending the approach to different settings

Polarimetric image generation

- Enhance the visual quality of smaller objects with better architectures
- Experiment with the projection operator

- **Dilated Spatial Generative Adversarial Networks for Ergodic Image Generation.** Cyprien Ruffino, Romain Héroult, Eric Laloy, and Gilles Gasso, In: CAAp 2017
- **Pixel-Wise Conditioning of Generative Adversarial Networks.** Cyprien Ruffino, Romain Héroult, Eric Laloy, and Gilles Gasso, In: ESANN 2019
- **Pixel-Wise Conditioned Generative Adversarial Networks for Image Synthesis and Completion.** Cyprien Ruffino, Romain Héroult, Eric Laloy, and Gilles Gasso, In: Neurocomputing
- **Generating Polarimetric-Encoded Images Using Constrained Cycle-Consistent Generative Adversarial Networks.** Rachel Blin*, Cyprien Ruffino*, Samia Ainouz, Romain Héroult, Gilles Gasso, Fabrice Mériaudeau, and Stéphane Canu, In: Currently in Preparation
- **Gradient-Based Deterministic Inversion of Geophysical Data with Generative Adversarial Networks: Is It Feasible?.** Eric Laloy, Niklas Linde, Cyprien Ruffino, Romain Héroult, Gilles Gasso, and Diederik Jacques, In: Computers and Geosciences

Thank you for your attention ! :)

Appendix

Noises and distances

Reconstruction error Recall that we want to get $\max_x \log p_{C|X}(c|x)$. We had

$$\hat{E} = c - M(c) \odot G(z, c) \quad (\text{We initially assumed } E \sim p_E \text{ (} p_E = \mathcal{N}(0, \Sigma^2)\text{)})$$

As a distance: $L_{rec} = \text{Div}(p_{\hat{E}} || p_E)$

Exponential family of distributions: $p_\psi(\mathbf{x}, \theta) = h(\mathbf{x}) \exp(\mathbf{x}^\top \theta - \psi(\theta) - g_\psi(\mathbf{x}))^2$

Distribution	Distance measure
Gaussian	Squared Euclidian Distance
Multinomial	Kullback-Leibler divergence
Exponential	Itakura-Saito distance
Poisson	Relative entropy

² ψ , h and g_ψ convex Legendre function

Generalized distance measures with Bregman divergence

$$\hat{E} = c - M(c) \odot G(z, c) \quad (\text{We initially assumed } E \sim p_E \text{ (} p_E = \mathcal{N}(0, \Sigma^2)\text{)})$$

As a distance: $L_{rec} = \text{Div}(p_{\hat{E}} || p_E)$

We can instantiate this with a Bregman divergence

$$L_{rec} = D_{\phi}(p_{\hat{E}} || p_E) ,$$

with $\phi(\theta)$ a convex function on θ the parameters of the distribution p_E .

Bregman divergences for exponential family distributions

Distribution p_E	$\phi(\theta)$	$D_\phi(p_{\hat{E}} p_E)$
1D Gaussian	$\frac{1}{2\sigma^2} \mu^2$	$\mathbb{E}_{\epsilon \sim p_{\hat{E}}} \frac{1}{2\sigma^2} (\epsilon - \mu)^2$
1D Poisson	$\lambda \log \lambda - \lambda$	$\mathbb{E}_{\epsilon \sim p_{\hat{E}}} \epsilon \log\left(\frac{\epsilon}{\lambda}\right) - \epsilon + \lambda$
1D Bernoulli	$q \log q + (1 - q) \log(1 - q)$	$\mathbb{E}_{\epsilon \sim p_{\hat{E}}} \epsilon \log\left(\frac{\epsilon}{q}\right) + (1 - \epsilon) \log\left(\frac{1 - \epsilon}{1 - q}\right)$
1D Binomial	$Nq \log\left(\frac{Nq}{N}\right) + (N - Nq) \log\left(\frac{N - Nq}{N}\right)$	$\mathbb{E}_{\epsilon \sim p_{\hat{E}}} \epsilon \log\left(\frac{\epsilon}{Nq}\right) + (N - \epsilon) \log\left(\frac{N - \epsilon}{N - Nq}\right)$
1D Exponential	$-\ln(1/\lambda) - 1$	$\mathbb{E}_{\epsilon \sim p_{\hat{E}}} \frac{\epsilon}{1/\lambda} - \ln\left(\frac{\epsilon}{1/\lambda}\right) - 1$
dD Gaussian	$\frac{1}{(2\sigma^2)} \ \mu\ ^2$	$\mathbb{E}_{E \sim p_{\hat{E}}} \frac{1}{2\sigma^2} \ E - \mu\ ^2$
dD Multinomial	$\sum_{j=1}^d N_j q_j \log\left(\frac{N_j q_j}{N}\right)$	$\mathbb{E}_{E \sim p_{\hat{E}}} \sum_{j=1}^d E_j \log\left(\frac{E_j}{N_j q_j}\right)$

Evolution of the visual quality



2014



2015

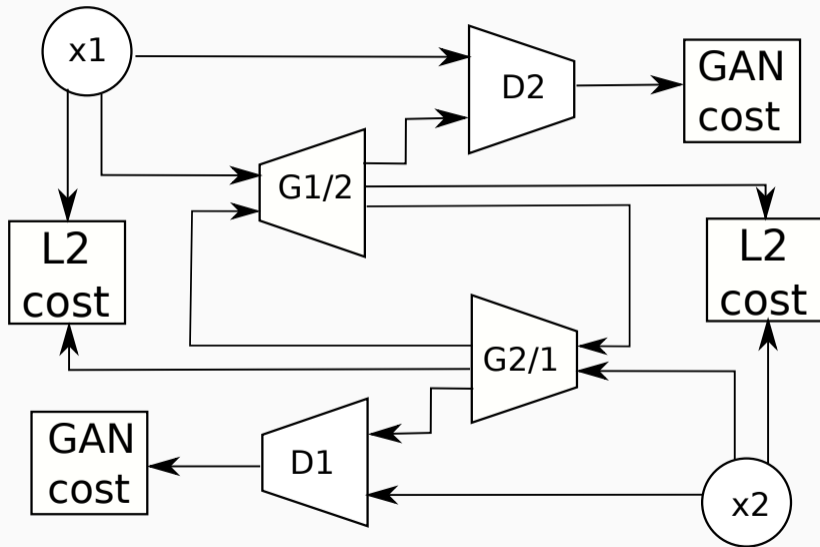


2016

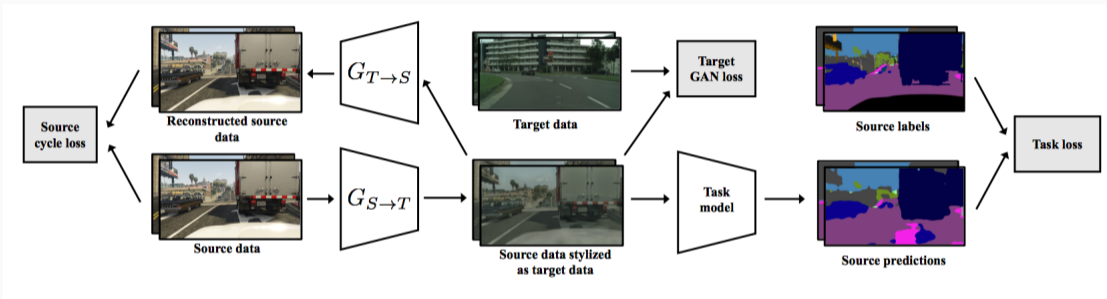


2017

Full CycleGAN



Generic auxiliary loss with task model



Judy Hoffman et al., "CyCADA: Cycle-consistent adversarial domain adaptation",
ICML2018